

## Art Is Expensive -Getting Admission Fee.

Sunghun Kong

The entrance of the gallery and the museum is the boundary between artistic territory and non-artistic territory. This work, standing on this borderline, is designed to give the audience some simple questions and to get the responses to those questions. It consists of a programmed LED displayer, a slit for coin deposit, a coin deposit sensor, a sound circuit, and two yes-no-buttons.

The displayer begins to display messages asking some questions from the initial state when it is activated by the coin, the admission fee, deposited into the slit. It moves on to the next stages only if it gets the answers given to the audience.

With this interactive process, the audience will have the chance to raise the following questions for themselves.

Can art be enjoyed for nothing? Is art worth paying for appreciation? What do the lofty works have to do with money? What is the relationship between the works the audience might expect to see in museums and the ones installed in this gallery? Do you think my installation is an art work?

Followings are flow chart and block diagram of this work :

### \* BLOCK DIAGRAM

